# Algorithms for multiple sequence alignment 

Lecture 13

https://phylo.cs.mcgill.ca/game.html

## The basis of modern biology

- Cell theory
- Mechanism
- Evolution


## Observation I

- Species have great fertility, but not all their offspring survive
- Populations (groups of species) remain approximately the same size
- The resources (food, space, mates) are limited

Inference: there should be a struggle for survival

## Observation II

- No 2 individuals are completely identical
- Much of this variation is inheritable

Inference: Those who survive pass their traits to the next generation

## Mechanism of evolution: Darwin's Theory of Evolution

- Variation: There is variation in every population
- Competition: Organisms compete for limited resources
- Offspring: Organisms produce more offspring than can survive
- Genetics: Organisms pass genetic traits on to their offspring
- Natural Selection: Those organisms with the most beneficial traits are more likely to survive and reproduce.


## All life: descent with modification

"Probably all organic beings which have ever lived on this earth have descended from some one primordial life form. There is grandeur in this view of life that, whilst this planet has gone cycling on according to the fixed law of gravity, from so simple a beginning - endless forms most beautiful and most wonderful have been, and are being evolved."
(Charles Darwin, The Origin of Species)

## The fact of evolution

- It is a fact that:
- The earth with liquid water, is more than 3.6 billion years old
- Cellular life has been around for at least half of that period
- Organized multicellular life is at least 800 million years old
- Major life forms now on earth were not at all represented in the past. There were no birds or mammals 250 million years ago
- Major life forms of the past are no longer living. There used to be dinosaurs and Pithecanthropus, and there are none now
- All living forms come from previous living forms. Therefore, all present forms of life arose from ancestral forms that were different. Birds arose from nonbirds and humans from nonhumans
- No person who pretends to any understanding of the natural world can deny these facts any more than they can deny that the earth is round, rotates on its axis, and revolves around the sun


## Molecular evolution - variation

- On the molecular level: the variation is achieved by random changes in the DNA:
- Sequence mutations
- Genome rearrangements
- Combinatorics of sexual reproduction
- Horizontal transfer of transposons
- Gene duplications


## Molecular evolution - selection

- The selection is applied only to the molecules with observable function: phenotype - proteins
- Evolutionary molecular "inventions" proven to be useful are preserved:
- $40 \%$ of Human proteins are in Yeast: two species evolved independently, but this successful set of proteins changed minimally
- Insulin of human and cow is so similar that the cow insulin was used for diabetic patients
Proteins seem to be a collection of distinct "approved" domains (amino acid chains which form a particular shape), which are preserved by selection


## Comparing multiple strings. Motivation

- More than technical exercise - critical cutting-edge tool for extracting important faint commonalities from a set of strings
Arthur Lesk:"One or two homologous sequences whisper. A full multiple alignment shouts out loud."
- We can reveal critical conserved motifs, common 2-3 dimensional structures, the clue to a common biological functions (HIV drug)


## Multiple string comparison solves a different biological problem

- When we are looking for sequence similar to a given sequence, performing the pairwise alignment, we try to find a new biological relationship based on the fact that the two sequences are similar
- When we are doing multiple alignment, the input sequences may not be similar, but they are known to have a similar biological function or shape, so we are looking for the similar regions to deduce what is responsible for their common biological function


## Multiple Strings Comparison: Computational problems

- The mutation rate between organisms is high.
- Up to some extent the changes in DNA do not impact the functionality of the molecule, so all these similar regions we want to find are inexact matches


## Sample application: Structure prediction

- For proteins with the similar shape or function, compute a multiple alignment and find what regions are conserved between all of them.
- These regions must play important role in defining their common 3D structure (function)



## Sample application: inferring evolutionary relationships

- Inferring evolutionary relations between species

| S1 | $A$ | - | $X$ | - | $Z$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| S2 | $A$ | - | $X$ | - | $Z$ |
| S3 | $A$ | - | $X$ | $X$ | $Z$ |
| S4 | $A$ | - | $Y$ | - | $Z$ |
| S5 | $A$ | $Y$ | $X$ | $X$ | $Z$ |

## Global Multiple Sequence Alignment (MSA)

- A global multiple alignment for $\mathrm{k}>2$ strings is a table with k rows
- The spaces are inserted in chosen positions of any of the aligned strings, then each string is arrayed in a separate row such that each character and space is in a unique column

| S1 | A | - | $X$ | - | $Z$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| S2 | A | - | $X$ | - | $Z$ |
| S3 | A | - | $X$ | $X$ | $Z$ |
| S4 | A | - | $Y$ | - | $Z$ |
| S5 | A | $Y$ | $X$ | $X$ | $Z$ |

## How to score MSA with an objective score function

- Sum of pairs
- Consensus
- Tree
- But better: to have an expert to look at the alignment (subjective score function)


## The sum-of-pairs (SP) score

- The SP score is the sum of scores of pairwise global alignments for each pair of strings in the MSA
- Example: suppose the pairwise alignment scores are edit distances


Total SP-score (edit distance) is 2

## The consensus score

|  | S1 | A | - | X | - | Z |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | S2 | A | - | X | - | Z |
|  | S3 | A | - | X | X | Z |
|  | S4 | A | - | Y | - | Z |
|  | S5 | A | Y | X | X | Z |
| Consensus string | S* | A | - | Y | - | Z |
|  |  | 0 | 1 | 4 | 2 | 0 |

Consensus score: 7

The consensus score of MSA is
$\operatorname{score}\left(\mathrm{MSA}, \mathrm{S}^{*}\right)=\Sigma_{\text {all columns } \mathrm{j}} \Sigma_{1 \leq i \leq \mathrm{k}} \operatorname{score}\left(\mathrm{Si}[\mathrm{j}], \mathrm{S}^{*}[\mathrm{j}]\right)$

## Multiple alignment problem

- Given a set S of k strings and an objective scoring function, compute multiple alignment with an optimal score
- There is no known efficient method for solving this problem for a consensus score, so we try to solve it for an SP-score


## Dynamic programming solution for MSA with an SP-score objective function

- The solution is analogous to computing an optimal path in a multi-dimensional grid, exactly as for a pairwise alignment in a 2-dimensional grid.



## The complexity of the DP solution

- $\mathrm{O}\left(\mathrm{N}^{\left.\left.\mathrm{k}^{*} 2^{\mathrm{k}}\right)=\mathrm{O}\left(\mathrm{N}^{\mathrm{k}}\right), ~()^{2}\right)}\right.$
- The problem is NP-complete


## Heuristic: Iterative alignment

- We have 5 strings:

S1. AXZ
S2. AYZ
S3. AXXZ
S4. AYXXZ
S5. AXZ

- Let us try to add them to an alignment iteratively:

Iterative alignment - adding S2 to S1

S1. AXZ
S2. AYZ
S3. AXXZ

| S1 | A | $X$ | $Z$ |
| :--- | :--- | :--- | :--- |
| S2 | A | $Y$ | $Z$ |

S4. AYXXZ
S5. AXZ

Iterative alignment - adding S3 to $\mathrm{M}(\mathrm{S} 1, \mathrm{~S} 2)$

S1. AXZ
S2. AYZ
S3. AXXZ
S4. AYXXZ

| S1 | A | $X$ | - | $Z$ |
| :--- | :--- | :--- | :--- | :--- |
| S2 | $A$ | $Y$ | - | $Z$ |
| S3 | $A$ | $X$ | $X$ | $Z$ |

S5. AXZ

Iterative alignment - adding S4 to M(S1,S2,S3)

S1. AXZ
S2. AYZ
S3. AXXZ
S4. AYXXZ S5. AXZ

Which is better? How many different possibilities are for longer strings?

| S1 | A | - | $X$ | - | $Z$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| S2 | A | - | Y | - | $Z$ |
| S3 | A | - | $X$ | X | Z |
| S4 | A | Y | X | X | Z |
| or |  |  |  |  |  |


| S1 | A | $X$ | - | - | $Z$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| S2 | A | $Y$ | - | - | $Z$ |
| S3 | A | $X$ | - | $X$ | $Z$ |
| S4 | A | $Y$ | $X$ | $X$ | $Z$ |

## Iterative alignment - result

S1. AXZ
S2. AYZ
S3. AXXZ
S4. AYXXZ
S5. AXZ

SP score (M)=22
How good is it comparing to an optimal alignment?

How to choose the right order of sequences to insert?

| S1 | A | $X$ | - | - | $Z$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| S2 | A | Y | - | - | $Z$ |
| S3 | A | $X$ | - | $X$ | $Z$ |
| S4 | A | Y | $X$ | $X$ | $Z$ |
| S5 | A | - | $X$ | - | $Z$ |


|  | S2 | S3 | S4 | S5 |
| :--- | :--- | :--- | :--- | :--- |
| S1 | 1 | 1 | 3 | 3 |
| S2 |  | 2 | 2 | 3 |
| S3 |  |  | 2 | 3 |
| S4 |  |  |  | 2 |

## An approximation algorithm for MSA with an SP-score objective function: SP-star

- Practical methods use heuristics to find sub-optimal SP alignment. Little is usually known about how much a produced alignment deviates from the optimal SP alignment.
- A bounded-error approximation algorithm is an algorithm which finds a sub-optimal solution, but which allows to exactly evaluate the difference between the computed solution and the optimal solution


## SP-star algorithm for MSA

- For this algorithm, the scoring distance must have the following properties:
Property 1. $\mathrm{D}(\mathrm{S} 1, \mathrm{~S} 1)=0 \quad$ identity
Property 2. $\mathrm{D}(\mathrm{S} 1, \mathrm{~S} 3)<=\mathrm{D}(\mathrm{S} 1, \mathrm{~S} 2)+\mathrm{D}(\mathrm{S} 2, \mathrm{~S} 3)$
triangle inequality for strings
(the cost of transforming S1 into S3 is no more than transforming S1 into S2 and then transforming S2 into S3)
Property 3. D(S1, S2)= D(S2, S1) symmetry

Edit Distance has these properties

## Edit Distance: formal definition

For each character x in S 1 and y in S2:
$d(x, z)=\quad 0$ if $x=z$
1 if $x<>z$

Definition 1. Distance $\mathrm{D}(\mathrm{S} 1, \mathrm{~S} 2)=\sum_{\mathrm{i}=1} \mathrm{~L}\left[\mathrm{~d}\left(\mathrm{~S} 1_{[\mathrm{ij}}, \mathrm{S} 2_{[\mathrm{jj}}\right)\right]$
Definition 2. Edit distance
$E D(S 1, S 2)=\min \{D(S 1, S 2)\}$

## A Center Star tree

- Definitions

Definition 1. Given a set $S$ of $k$ strings, define a center string $\mathrm{Sc} \in \mathrm{S}$ as a string that minimizes
$\sum_{\mathrm{sj} \in \mathrm{S}}$ EDistance $(\mathrm{Sc}, \mathrm{Sj})$
$\forall \mathrm{i} \quad \sum_{\mathrm{j}=1}{ }^{\mathrm{k}} \mathrm{EDistance}(\mathrm{Si}, \mathrm{Sj})>=\sum_{\mathrm{j}=1}{ }^{\mathrm{k}}$ EDistance $(\mathrm{Sc}, \mathrm{Sj})$

Definition 2. Center start tree - a tree of k nodes with Sc as a center and adjacent nodes - the remaining ( $k-1$ ) strings of the set.

Produce an alignment Mstar by optimally aligning each string to a center string.

SP-tree algorithm - demo 1

S1. AXZ
S2. AYZ
S3. AXXZ
S4. AYXXZ
S5. AXZ

We chose S1 to be a center string Sc

|  | S1 | S2 | S3 | S4 | S5 |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| S1 | 0 | 1 | 1 | 2 | 0 | 4 |
| S2 | 1 | 0 | 2 | 2 | 1 | 6 |
| S3 | 1 | 2 | 0 | 1 | 1 | 5 |
| S4 | 2 | 2 | 1 | 0 | 2 | 7 |
| S5 | 0 | 1 | 1 | 2 | 0 | 4 |

Performed in time $O\left(K^{2} N^{2}\right)$

SP-start algorithm - demo 2
S1. AXZ
S2. AYZ
S3. AXXZ
S4. AYXXZ
S5. AXZ

- Align each sequence to Sc according to an edit distance between Sc and each other string

| S1 | A | - | $X$ | - | $Z$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| S2 | A | - | $Y$ | - | $Z$ |
| S3 | A | - | $X$ | $X$ | $Z$ |
| S4 | A | $Y$ | $X$ | $X$ | $Z$ |
| S5 | A | - | $X$ | - | $Z$ |


|  | S2 | S3 | S4 | S5 |
| :--- | :--- | :--- | :--- | :--- |
| S1 | 1 | 1 | 2 | 0 |
| S2 |  | 2 | 3 | 1 |
| S3 |  |  | 2 | 1 |
| S4 |  |  |  | 2 |

## Theorem 1.

## SP score(Mc)/SP score ( $\mathrm{M}^{*}$ )<2 Proof

For simplicity, let's consider values in all cells of the pairwise distance table. They are directly proportional to SP-score
(1). SP score (Mc) $=\sum_{i=1}{ }^{k} \sum_{j=1}{ }^{k} E D(S i, S j)$
(2). $\mathrm{ED}(\mathrm{Si}, \mathrm{Sj})<=\mathrm{ED}(\mathrm{Si}, \mathrm{Sc})+\mathrm{ED}(\mathrm{Sc}, \mathrm{Sj})$
(triangle inequality)
(3). $\forall \mathrm{i} \quad \mathrm{ED}(\mathrm{Si}, \mathrm{Sc})=\mathrm{ED}(\mathrm{Sc}, \mathrm{Si})$ (symmetry)
(4). From (1) \& (2) =>

SP score $(\mathrm{Mc})<=\sum_{i=1}{ }^{k} \sum_{j=1}{ }^{k}[E D(S i, S c)+E D(S c, S j)]=$
$=\sum_{i=1}{ }^{k} \sum_{j=1}{ }^{k} E D(S i, S c)+\sum_{i=1}{ }^{k} \sum_{j=1}{ }^{k} E D(S c, S j)=$
$\left.=k \sum_{j=1}{ }^{k} E D(S i, S c)+k \sum_{j=1}{ }^{k} E D(S c, S j)\right\}=$
$=2 * k \sum_{j=1}{ }^{k} E D(S i, S c)$

|  | S1 | S2 | S3 | S4 | S5 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| S1 | 0 | 1 | 1 | 2 | 0 |
| S2 | 1 | 0 | 2 | 3 | 1 |
| S3 | 1 | 2 | 0 | 2 | 1 |
| S4 | 2 | 3 | 2 | 0 | 2 |
| S5 | 0 | 1 | 1 | 2 | 0 |

Distance table for central star algorithm: total score Mc

$$
\text { SPScore }(\mathrm{Mc})<=2 \mathrm{k} \sum_{\mathrm{i}=1}{ }^{\mathrm{k}} \mathrm{ED}(\mathrm{Si}, \mathrm{Sc})
$$

Theorem 1.

## SP score(Mc)/SP score ( $\mathrm{M}^{*}$ )<2 Proof(cont.)

(5) SP score $\left(\mathrm{M}^{*}\right)=\sum_{\mathrm{i}=1}{ }^{\mathrm{k}} \sum_{\mathrm{j}=1}{ }^{k} \mathrm{D}^{*}(\mathrm{Si}, \mathrm{Sj})$
(6) $\forall \mathrm{i} \quad \sum_{\mathrm{j}=1}{ }^{\mathrm{k}} \mathrm{D}(\mathrm{Si}, \mathrm{Sj})>=\sum_{\mathrm{j}=1}{ }^{\mathrm{k}} \mathrm{ED}(\mathrm{Sc}, \mathrm{Sj})$ (from the choice of Sc to minimize this sum)
(7). From (5) and (6) =>

SP score ( $\mathrm{M}^{*}$ ) > $=\mathrm{k}^{*} \sum_{\mathrm{j}=1}{ }^{\mathrm{k}} \mathrm{ED}(\mathrm{Sc}, \mathrm{Sj})$
and
1/SP score $\left(M^{*}\right)<=k^{*} \sum_{j=1}{ }^{k} E D(S c, S j)$

|  | S1 | S2 | S3 | S4 | S5 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| S1 | 0 | 1 | 1 | 2 | 0 |
| S2 | 1 | 0 | 2 | 2 | 1 |
| S3 | 1 | 2 | 0 | 2 | 1 |
| S4 | 2 | 2 | 2 | 0 | 2 |
| S5 | 0 | 1 | 1 | 2 | 0 |

This is total distance table for optimal (minimal) scores between each pair - the alignment is unknown. Let's call this unknown optimal alignment M*

$$
\begin{equation*}
\text { 1/ SP score }\left(M^{*}\right)<=\sum_{j=1}{ }^{k} E D(S c, S j) \tag{II}
\end{equation*}
$$

Theorem 1.

## SP score(Mc)/SP score ( $\mathrm{M}^{*}$ )<2 Proof (end)

(8). From (I) and (II) =>

SP score(Mc)/SP score ( $\mathrm{M}^{*}$ )<=2

For simplicity, we proved an upper bound which is not tight.
It can be shown that the tighter upper bound is $2(k-1) / k=2-2 / k$.
Thus, the upper bound for $k=3$ is $4 / 3=1.33$, for $k=4$ the upper bound is 1.5 and for $\mathrm{k}=6$ (a problem size considered to be too large for efficient DP solution with strings of length 200) the bound is still only 1.67

## How we can use this approximation for a better exact solution

- An approximate solution for the SP alignment can be used in order to cut off the number of DP table cells to be computed
- If we estimated the total SP-score to be not more than D, we can consider only the cells in the tunnel of diameter not more than D around the main diagonal of the multidimensional DP table


## MSA program. The Carrillo-Lipman algorithm

- The around-the-main diagonal idea is used in the MSA algorithm and its implementation
- It is able to optimally align (on a large server)
- 20 Phospholipase A2 sequences (approximately 130 residues),
- 14 Cytochrome C sequences (approximately 110 residues),
- 6 Aspartal proteases (approximately 350 residues),
- 8 Lipid binding proteins (approximately 480 residues) on our supercomputers.
All of these problems approached the limits of the problems that can be solved optimally by the MSA program, which can compute an optimal multiple alignment for not more than 7 strings of length approximately 200 each
- There is no practical scalable solution to this problem


## The meaning of MSA scores in terms of relationships between sequences

- In the SP-score based alignment we try to minimize the total number of edit operations between each pair - but that does no mean that each sequence was transformed into each other sequence by a series of these edit operations
- In consensus-score based alignment we try to align all sequences to their common ancestor -consensus sequence. The problem is that we cannot find this consensus ancestor by efficient computation


## Phylogenetic multiple alignment

- Optimizes distance between more closely related sequences, as follows from the phylogenetic tree for these sequences
- Given an evolutionary phylogenetic tree with a distinct string labeling each leaf, a phylogenetic alignment is an assignment of one string to each internal node
- Each edge represents some mutational history (a series of edit operations), which transformed the ancestor string into its children
- The score of a phylogenetic alignment is the sum of scores of its edges
- Consensus is a phylogenetic alignment to a star-tree
- The problem of constructing a phylogenetic alignment with a minimal total score is NP-complete, in addition, the tree topology should be known in advance

